

What the heck is an “Ames” egg shoot

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www.amesriflepistolclub.com/egg.html



An Egg Shoot? Why eggs? At Ames we like to shoot highly accurate rifles and we were thinking about targets we could use at 100, 200 and 300 yards that would show impact and didn't have to be cleaned up after the shooting was done. As an added bonus, eggs disintegrate when hit, are non-flammable, are easy to score and are just plain fun to shoot at.

RULES:

Safety: All Club rules apply, incl. Eye and Ear protection. Visible **Chamber flags** will be in guns **at all times**, except when on the bench. Do not handle ammunition or guns and step behind the yellow line when the warning lights and alarm horn are on, as someone is downrange.

Bench Equipment: All shooting is done from benches. Any **two** piece rest is allowed.

Sights: Any sight or scope is allowed in the various 100, 200 and 300 yard classes.

Calibers: Any caliber up to .223 at 100 yards and any caliber up to .308 at 200 and 300 yards.

Rifle Classes: There are **10 classes** to shoot in: 4 at 100 yards and 3 each at 200 and 300 yards, you can shoot iron sights, factory 22 RF, factory and super stock at 100 yards and factory, super stock and custom classes at 200 and 300 yards.

CLASS DEFINITIONS:

IRON SIGHTS: Any rifle, up to .223 cal., with iron sights at 100 yards only. You may paint your eggs with your own spray paint. Spotting scopes are allowed and recommended.

FACTORY 22RF class rifles have factory marked 22RF barrels with muzzle diameters under .710", at 100 yards only.

FACTORY class rifles have factory marked barrels with muzzle diameters under .710" at any range.

SUPERSTOCK class rifles have high end factory marked barrels with muzzle diameters above .710" at any range.

CUSTOM class rifles have aftermarket barrels with no markings or markings that don't match the receiver at 200 or 300 yards only.

Make sure you **sign up in the correct class**, if you win a class with a rifle that belongs in a higher class you will be disqualified

We are basically shooting Barrels against Barrels in these competitions.

Misc.:

All **semi-autos** **MUST** have **brass catchers or deflectors** and will shoot in Factory Class with muzzle dia. of less than .710" and Superstock class with muzzles over .710".

All rifles may have muzzle brakes, aftermarket triggers and/or custom stocks. (Club rule; no bump stocks)

The factory or superstock barrel **may** be **re-chambered**, but the factory markings on the barrel must be available to view.

Your gun should be sighted in before the event and **must be capable of shooting a 4 inch group** at the distance you choose, to avoid damage to range equipment. If you do not have a 200 or 300 yard range available, you're welcome to join the Ames club or sight in at 100 yards and plan to fine tune your sights during the 15 minute sight-in period.

The course of fire ; All shooting will be done in one round. You'll have **5 minutes** to get to the bench and **set up**. Then we allow **15 minutes for sighting shots on paper targets**. A ceasefire is called and then get ready to scramble eggs. At this time, you can only have **20 visible loaded cartridges on your bench. (to be fair, magazines must be loaded after the "lock and load one round" command)**. At the commence fire signal you have **15 minutes to shoot 15 eggs with 20 shots** .

When you're finished shooting **please clear the bench quickly** for the next shooter to setup. The shooter who hits the most eggs with the least shots wins. 15 for 15 is a perfect score. During the course of fire, you may take a sighting shot but these sighting shots count towards your 20 shot limit. Any ties are broken by a bulls-eye shoot-off. You're welcome to hang out until the end of the match, however, if you don't win your round you will be finished for the day.

2018 Note on Scoring Double hits: Under certain circumstances IE: Egg temp, air temp, bullet shape, bullet speed or another shooter, it is possible to have eggs broken without a direct hit. As this is an accuracy shoot, and 15 is the minimum number of rounds scored please add any broken egg, that was not hit with your actual direct hit, to your final round count. (Honor System)

First place trophies are awarded in each class.

Here are some hints.....

Manage your barrel temperature, +/-, during the sighting period and score shooting period. IE: Leave enough time for cooling during the first 15 min. and don't shoot too fast during the egg shooting period, if your barrel tends to move point of aim as it heats up. Rim Fire shooters may want to take a few shots at the end of the sight-in period.

We suggest that you bring two guns if you intend to shoot two distances. We've seen folks really blow it messing around with those scope turrets going from 300 to 200.

Bring 40-50 rounds for each rifle.

Use a scope with enough magnification, but not too much. Sometimes the mirage can be brutal! This is where you will need to turn down the power. At 200 and 300 yards, a 9X is just not going to cut it, 36X is the scope power most seen at the line. A minimum of 10X at 100, 20X at 200 and 30X at 300 seems to be a rule of thumb.

Make sure that you are shooting at the correct rack of eggs. If you shoot someone else's egg it's a miss for you.

Bi-pods are faster to set up, but most guns shoot better with a front rest.

Bring a friend and a sighting scope, it really helps for sighting in.

We are planning to host three or four of these events throughout the spring and fall. We do not shoot in July and August (Too hot!)

The cost to shoot is \$20 for your first round and \$10 for any other round you wish to shoot. All proceeds go to the club for supplies, food and range improvement.

You must be 18 years old or older to be in the range house, on the firing line and to shoot in this event.

Rules are subject to change, to keep it interesting.

Remember...THIS IS A FUN SHOOT!.....**No whining!** I don't think, if you like fine precision shooting, you can have more fun at a shooting event. It is very relaxed, but offers lots of friendly competition, camaraderie and the food and trophies aren't bad either.